License Borrowing

This article will guide you through the process of borrowing a license. Please note that you must be connected to the SolidNetWork License Manager when you borrow a license and when you return it, but not necessarily when you use it. Normally to use a network version of SOLIDWORKS, you must be connected to the server machine at all times. Borrowing a license allows you to temporarily work from a remote location.

Borrow a License

1. On a client machine, open the SolidNetWork License Manager. By default, this can be opened from Start > All Programs > SOLIDWORKS 20XX > SOLIDWORKS Tools > SolidNetWork License Manager Client 20XX.
2. From the **License Borrowing** tab, select the **Borrow until** date and click **Borrow**.

3. Select the product you would like to borrow from the drop-down menu and click **OK**.
4. Under **Borrowed product licenses** you will now see your selection and the date.
Return a License

1. To return a borrowed license, first make sure you’re connected to the server machine.
2. On the client machine, open the SolidNetWork License Manager. By default, this can be opened from Start > All Programs > SOLIDWORKS 20XX > SOLIDWORKS Tools > SolidNetWork License Manager Client 20XX.
3. From the **License Borrowing** tab, select the products you want to return and click **Return**.

4. These licenses should now be removed from the **Borrowed product licenses** list. Click **OK** to finish.